

# Recursivitate - continuare

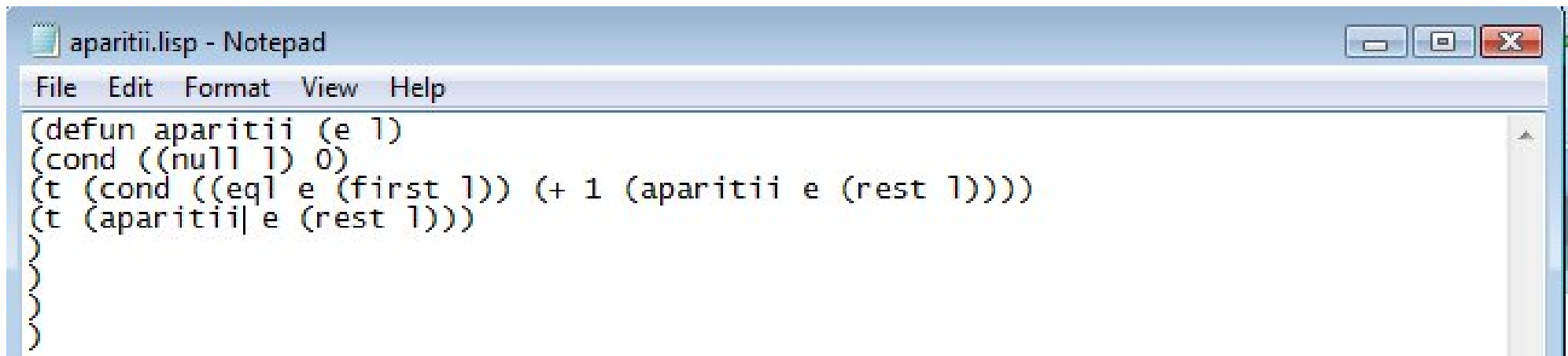
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# Testarea daca e1 se afla inaintea lui e2 in lista l

```
inainte.lisp - Notepad
File Edit Format View Help
(defun inainte (e1 e2 l)
  (if (null l) nil (if (and (eql e1 (first l)) (member e2 l)) t (inainte e1 e2 (rest l))))
)
```

```
[145]> (inainte 'a 'b '<a c d e b f g>)
T
[146]> (inainte 'a 'b '<d c b d a e f g>)
NIL
[147]> (inainte 'a 'b '<d c a e f g>)
NIL
```

# Numarul aparitiilor unui element intr-o lista



```
aparitii.lisp - Notepad
File Edit Format View Help
(defun aparitii (e l)
  (cond ((null l) 0)
        (t (cond ((eql e (first l)) (+ 1 (aparitii e (rest l))))
                  (t (aparitii e (rest l))))))
  )
)
```

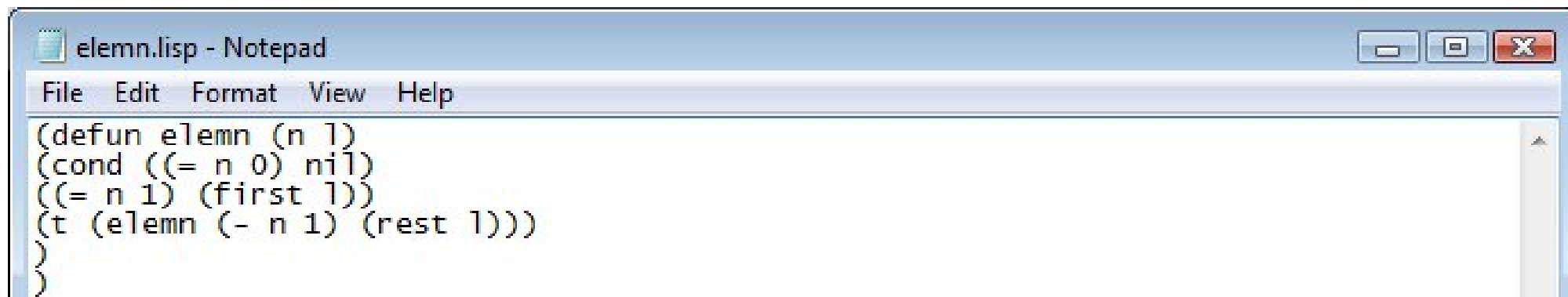
```
[121]> (aparitii 'a '(a b c a d e a f))
3
```

# Testarea egalitatii elementelor a doua liste

```
egale.lisp - Notepad
File Edit Format View Help
(defun egale (l1 l2)
  (cond ((null l1) (null l2))
        ((null l2) nil)
        ((eql (first l1) (first l2)) (egale (rest l1) (rest l2)))
        (t nil))
)
```

```
[15]> <egale '(<a b c> '(<a b c>>
T
[16]> <egale '(<a b c> '(<a b c d>>
NIL
[17]> <egale '(<a b c d> '(<a b c>>
NIL
[18]> <egale '(<> '(<a>>
NIL
[19]> <egale '(<a> '(<>>
NIL
[20]> <egale '(<> '(<>>
T
```

# Elementul de pe pozitia $n$ din lista $l$



```
elemn.lisp - Notepad
File Edit Format View Help
(defun elemn (n l)
  (cond ((= n 0) nil)
        ((= n 1) (first l))
        (t (elemn (- n 1) (rest l))))
)
```

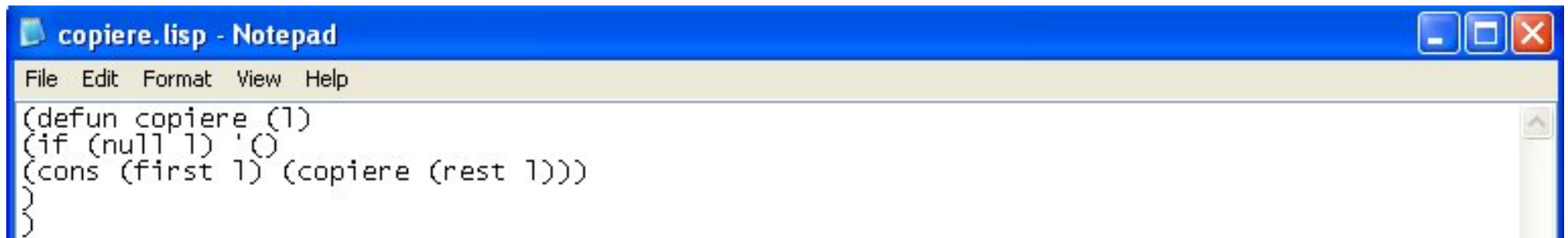
```
[371]> (elemn 0 '(a b c))
NIL
[381]> (elemn 1 '(a b c))
A
[391]> (elemn 3 '(a b c))
C
[401]> (elemn 2 '(a b c))
B
```

# Obtinerea listei elementelor de dupa pozitia $n$

```
totifaran.lisp - Notepad
File Edit Format View Help
(defun totifaran (n l)
  (cond ((= n 0) l)
        (t (totifaran (- n 1) (rest l)))))
)
```

```
[45]> (totifaran 0 '(a b c))
(A B C)
[46]> (totifaran 1 '(a b c))
(B C)
[47]> (totifaran 3 '(a b c))
NIL
[48]> (totifaran 0 '())
NIL
[49]> (totifaran 2 '())
NIL
```

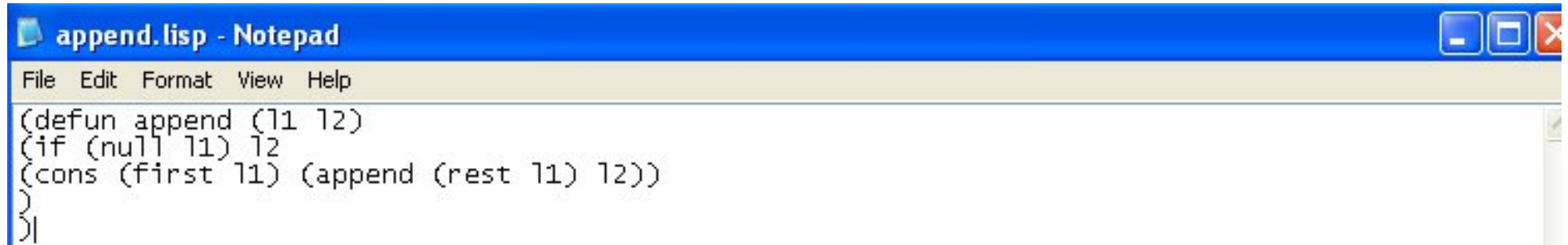
# Construirea copiei unei liste



```
copiere.lisp - Notepad
File Edit Format View Help
(defun copiere (l)
  (if (null l) '()
      (cons (first l) (copiere (rest l)))))
}
```

```
[31]> (copiere '(1 2 3))
(1 2 3)
```

# Concatenarea a doua liste



```
append.lisp - Notepad
File Edit Format View Help
(defun append (l1 l2)
  (if (null l1) l2
      (cons (first l1) (append (rest l1) l2))))
)
```

```
[71]> (append '(a b c) '(c d))
(A B C C D)
```



# Inversarea unei liste

```
inversa.lisp - Notepad
File Edit Format View Help
(load "append")
(defun inversa (l)
  (if (null l) '()
      (append (inversa (rest l)) (list (first l)))))
}
```

Transforma un element simplu in lista ce contine acel element.

```
[11]> (inversa '(a b c d e))
(E D C B A)
```

# Inversa - alta solutie

```
invers.lisp - Notepad
File Edit Format View Help
(defun invers (l1 l2)
  "Intoarce o lista constand din membrii lui l1 in ordine inversa urmati de membrii lui l2 in
  (if (null l1) l2
      (invers (rest l1) (cons (first l1) l2)))
  )
)
```

```
inversa2.lisp - Notepad
File Edit Format View Help
(load "invers")
(defun inversa2 (l)
  (invers l '())
)
```

```
[15]> (inversa2 '(a b c d e))
(E D C B A)
```

# Substituirea primei aparitii a unui element dintr-o lista cu un element nou

```
substituire.lisp - Notepad
File Edit Format View Help
(defun substituire (nou vechi l)
  "Intoarce o lista cu prima aparitie a elementului vechi din lista l inlocuita de elementul nou"
  (cond ((null l) '())
        ((eql (first l) vechi) (cons nou (rest l)))
        (t (cons (first l) (substituire nou vechi (rest l)))))
  )
)
```

```
[201]> (substituire 'a 'd '(a b d c d e))
(A B A C D E)
```

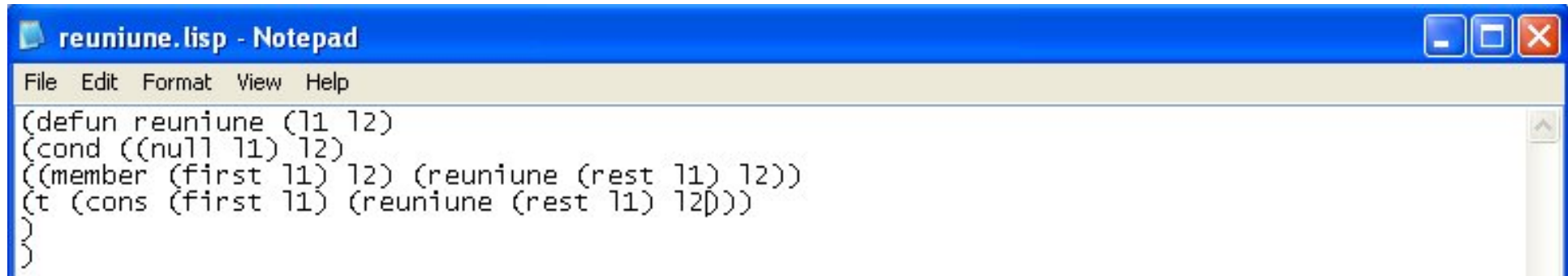
# Transformarea din lista in multime



```
multime.lisp - Notepad
File Edit Format View Help
(defun multime (l)
  "Transforma o lista intr-o multime"
  (cond ((null l) '())
        ((member (first l) (rest l)) (multime (rest l)))
        (t (cons (first l) (multime (rest l)))))
  )
)
```

```
[271]> (multime '(a b c b a d e c))
(B A D E C)
```

# Reuniunea a doua multimi



```
reuniune.lisp - Notepad
File Edit Format View Help
(defun reuniune (l1 l2)
  (cond ((null l1) l2)
        ((member (first l1) l2) (reuniune (rest l1) l2))
        (t (cons (first l1) (reuniune (rest l1) l2))))
  )
)
```

```
[301]> (reuniune '(a b c) '(d e c))
(A B D E C)
```

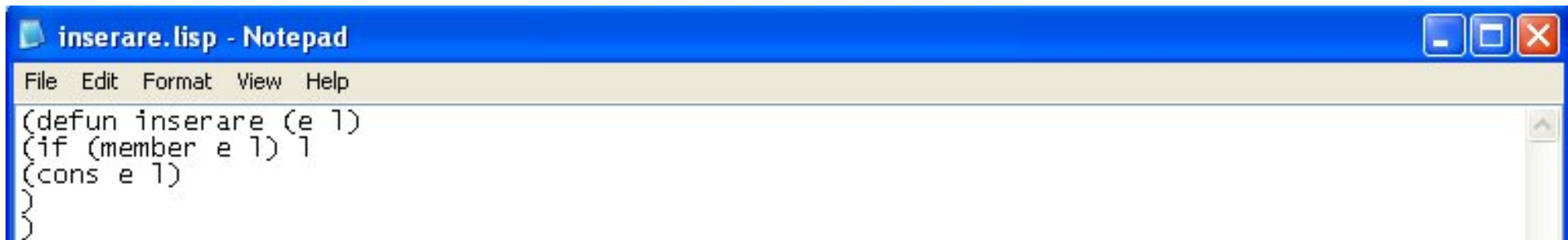
# Lista cu primele $n$ elemente din lista data ca argument



```
primelen.lisp - Notepad
File Edit Format View Help
(defun primelen (n l)
  (if (= n 0) '()
      (cons (first l) (primelen (- n 1) (rest l)))))
)
```

```
[371]> (primelen 3 '(a b c))
(A B C)
[381]> (primelen 3 '(a b c d e))
(A B C)
```

# Inserarea unui element intr-o multime



```
inserare.lisp - Notepad
File Edit Format View Help
(defun inserare (e l)
  (if (member e l) 1
      (cons e l)
      )
  )
}
```

```
[66]> (inserare '3 '(1 2 4 5))
(3 1 2 4 5)
[67]> (inserare '3 '(1 2 3 4 5))
(1 2 3 4 5)
```

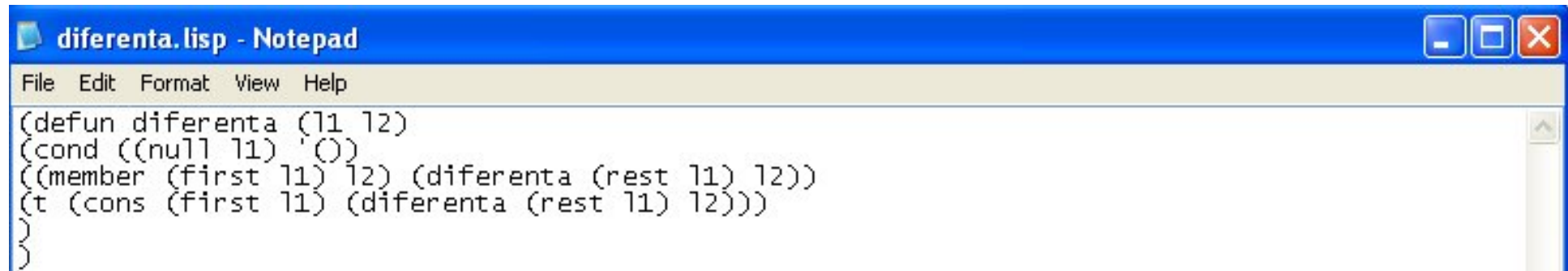
# Intersectia a doua multimi

```
intersectie.lisp - Notepad
File Edit Format View Help
(defun intersectie (l1 l2)
  (cond ((null l1) '())
        ((not (member (first l1) l2)) (intersectie (rest l1) l2))
        (t (cons (first l1) (intersectie (rest l1) l2))))
  )
)
```

```
[79]> (intersectie '(5 1 7 9 3) '(2 3 1 5 6 9))
(5 1 9 3)
[80]> (intersectie '(5 1 7 9 3) '(2 1 6))
(1)
[81]> (intersectie '(5 1 7 9 3) '(2 6))
NIL
```



# Diferenta a doua multimi



```
diferenta.lisp - Notepad
File Edit Format View Help
(defun diferenta (l1 l2)
  (cond ((null l1) '())
        ((member (first l1) l2) (diferenta (rest l1) l2))
        (t (cons (first l1) (diferenta (rest l1) l2))))
  )
```

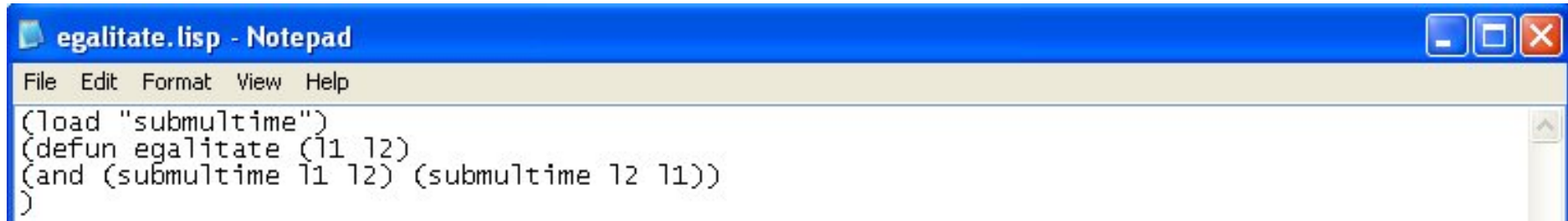
```
[84]> <diferenta '(<1 2 3> '(<3 4 5>>
<1 2>
[85]> <diferenta '(<a b c> '(<c a b>>
NIL
[86]>
```

# Verificarea daca o multime e submultime a unei alte multimi

```
submultime.lisp - Notepad
File Edit Format View Help
(defun submultime (l1 l2)
  "Intoarce true daca fiecare element al lui l1 apartine lui l2"
  (cond ((null l1) t)
        ((member (first l1) l2) (submultime (rest l1) l2))
        (t nil))
  )
)
```

```
[89]> (submultime '(1 2) '(1 2 3))
T
[90]> (submultime '(1 2) '(1 3 4 2))
T
[91]> (submultime '(1 2) '(1 3 4))
NIL
[92]> (submultime '(1 2) '(2 3 4))
NIL
```

# Egalitatea a doua multimi - fara a lua in considerare ordinea elementelor



```
egalitate.lisp - Notepad
File Edit Format View Help
(load "submultime")
(defun egalitate (l1 l2)
  (and (submultime l1 l2) (submultime l2 l1)))
)
```

```
[96]> <egalitate '⟨1 2⟩ '⟨2 1⟩>
T
[97]> <egalitate '⟨1 2⟩ '⟨2 3⟩>
NIL
[98]> <egalitate '⟨1 2⟩ '⟨1 2 3⟩>
NIL
```

# Produsul cartezian a doua multimi

Vom defini o functie care cupleaza un element dat cu fiecare membru al unei liste, rezultand o lista a cuplurilor formate.

```
cartezian.lisp - Notepad
File Edit Format View Help
(load "cuplare")
(defun cartezian (l1 l2)
  (cond ((null l1) '())
        (t (append (cuplare (first l1) l2) (cartezian (rest l1) l2)))))
}
```

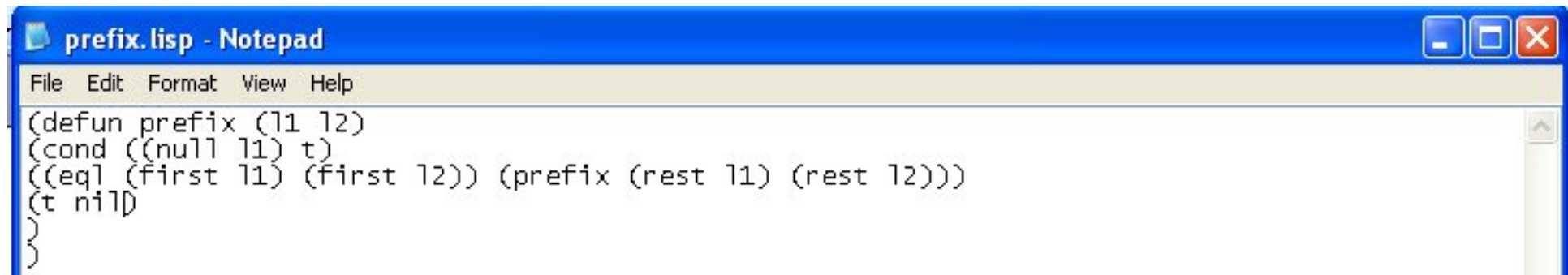
```
[4]> (cartezian '(a b) '(c d e))
<<A C> <A D> <A E> <B C> <B D> <B E>>
[5]> (cartezian '(a b c) '(x y z))
<<A X> <A Y> <A Z> <B X> <B Y> <B Z> <C X> <C Y> <C Z>>
```

# Cuplarea unui element cu fiecare membru al unei liste

```
cuplare.lisp - Notepad
File Edit Format View Help
(defun cuplare (e l)
  (cond ((null l) '())
        (t (cons (cons e (list (first l))) (cuplare e (rest l))))))
)
```

```
[81] > (cuplare 'a '(x y z))
<(A X) (A Y) (A Z)>
```

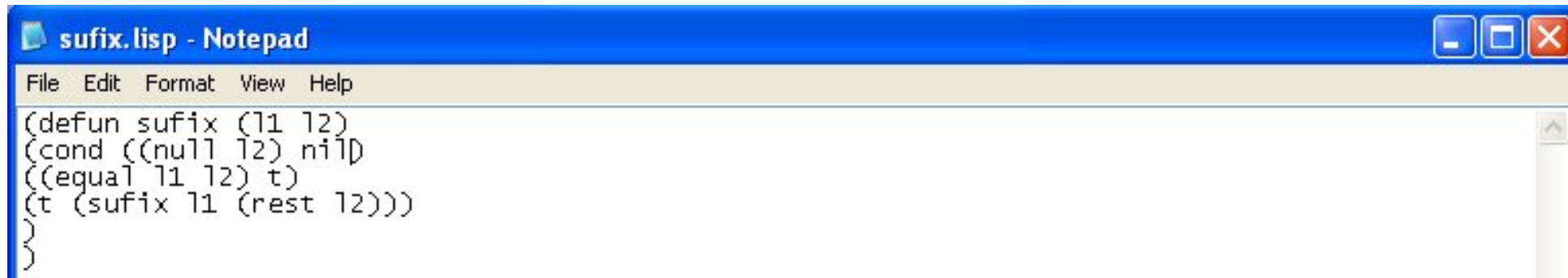
# Prefixul unei liste



```
prefix.lisp - Notepad
File Edit Format View Help
(defun prefix (l1 l2)
  (cond ((null l1) t)
        ((and (eql (first l1) (first l2)) (prefix (rest l1) (rest l2)))
         t)
        (t nil))
  )
)
```

```
[20]> (prefix '(a b) '(a b c))
T
[21]> (prefix '(a b) '(a c b))
NIL
```

# Sufixul unei liste



```
sufix.lisp - Notepad
File Edit Format View Help
(defun sufix (l1 l2)
  (cond ((null l2) nil)
        ((equal l1 l2) t)
        (t (sufix l1 (rest l2)))
  )
)
```

```
[3]> (sufix '(a b) '(c a b))
T
[4]> (sufix '(a b) '(c b a))
NIL
```

# Schimbul intre 2 elemente dintr-o lista

```
schimb.lisp - Notepad
File Edit Format View Help
(defun schimbaElem (l p1 p2)
  (cond ((null l) '())
        ((eql (first l) p1) (cons p2 (schimbaElem (rest l) p1 p2)))
        ((eql (first l) p2) (cons p1 (schimbaElem (rest l) p1 p2)))
        (t (cons (first l) (schimbaElem (rest l) p1 p2))))
  )
)
```

```
[1]> <compile-file "schimb.lisp">
Compiling file C:\Documents and Settings\Student\Desktop\clisp-2.30\schimb.lisp
...
Wrote file C:\Documents and Settings\Student\Desktop\clisp-2.30\schimb.fas
0 errors, 0 warnings
#P"C:\\Documents and Settings\\Student\\Desktop\\clisp-2.30\\schimb.fas" ;
NIL ;
NIL
[2]> <load "schimb">
;; Loading file C:\Documents and Settings\Student\Desktop\clisp-2.30\schimb.fas
...
;; Loaded file C:\Documents and Settings\Student\Desktop\clisp-2.30\schimb.fas
T
[3]> <schimbaElem '(1 2 3 4 5) 2 4>
(1 4 3 2 5)
```



# Pozitia unui element intr-o lista

```
pozitia.lisp - Notepad
File Edit Format View Help
(defun pozitia (l el p)
  (if (eql el (first l)) p (pozitia (rest l) el (+ p 1)))
  )
)
```

La apelare, contorul se initializeaza cu valoarea 1.

```
[13]> <compile-file "pozitia.lisp">
Compiling file C:\Documents and Settings\Student\Desktop\clisp-2.30\pozitia.lisp
...
Wrote file C:\Documents and Settings\Student\Desktop\clisp-2.30\pozitia.fas
0 errors, 0 warnings
#P"C:\\Documents and Settings\\Student\\Desktop\\clisp-2.30\\pozitia.fas" ;
NIL ;
NIL
[14]> <load "pozitia">
;; Loading file C:\Documents and Settings\Student\Desktop\clisp-2.30\pozitia.fas
...
;; Loaded file C:\Documents and Settings\Student\Desktop\clisp-2.30\pozitia.fas
1
[15]> <pozitia '(a b c d e) 'd 1>
4
```

# Adunarea succesiva a cate doua elemente dintr-o lista

```
suma2.lisp - Notepad
File Edit Format View Help
(defun suma2 (l)
  (if (null (rest l)) 0
      (+ (+ (first l) (second l)) (suma2 (rest l)))))
)
```

$$\sum_{i=1}^{n-1} x[i] + x[i+1]$$

```
[16]> (compile-file "suma2.lisp")
Compiling file C:\Documents and Settings\Student\Desktop\clisp-2.30\suma2.lisp .
..
Wrote file C:\Documents and Settings\Student\Desktop\clisp-2.30\suma2.fas
0 errors, 0 warnings
#P"C:\Documents and Settings\Student\Desktop\clisp-2.30\suma2.fas" ;
NIL ;
NIL
[17]> (load "suma2")
;; Loading file C:\Documents and Settings\Student\Desktop\clisp-2.30\suma2.fas .
..
;; Loaded file C:\Documents and Settings\Student\Desktop\clisp-2.30\suma2.fas
T
[18]> (suma2 '(1 2 3 4))
15
```

# Impartirea unei liste in doua liste: prima cu elemente pare, cea de-a doua cu impare

```
listapi.lisp - Notepad
File Edit Format View Help
(defun pare (l)
  (cond ((null l) '())
        ((= (mod (first l) 2) 0) (cons (first l) (pare (rest l))))
        (t (pare (rest l))))
  )
)

(defun impare (l)
  (cond ((null l) '())
        ((/= (mod (first l) 2) 0) (cons (first l) (impare (rest l))))
        (t (impare (rest l))))
  )
)

(defun pareimpare (l)
  (cons (pare l) (cons (impare l) '())))
)
```

```
[58]> <compile-file "listapi.lisp">
Compiling file C:\Documents and Settings\Student\Desktop\clisp-2.30\listapi.lisp
...
Wrote file C:\Documents and Settings\Student\Desktop\clisp-2.30\listapi.fas
0 errors, 0 warnings
#P"C:\Documents and Settings\Student\Desktop\clisp-2.30\listapi.fas" ;
NIL ;
NIL
[59]> <load "listapi">
;; Loading file C:\Documents and Settings\Student\Desktop\clisp-2.30\listapi.fas
...
;; Loaded file C:\Documents and Settings\Student\Desktop\clisp-2.30\listapi.fas
1
[60]> <pareimpare '(1 2 3 4)>
<<2 4> <1 3>>
```

Impartirea unei liste in doua liste: prima cu elementele de pe pozitiile pare, cea de-a doua cu cele de pe pozitiile impare

```
listapozpi - Notepad
File Edit Format View Help
(defun pozimpare(l)
  (if (null l) '() (cons (first l) (pozimpare (rest (rest l)))))
))
(defun pozpare(l)
  (if (null (rest l)) '() (cons (second l) (pozpare (rest (rest l)))))
))
(defun pozpareimpare(l)
  (cons (pozpare l) (cons (pozimpare l) '())))
)
```

```
[97]> (compile-file "listapozpi.lisp")
Compiling file C:\Documents and Settings\Student\Desktop\clisp-2.30\listapozpi.lisp ...
Wrote file C:\Documents and Settings\Student\Desktop\clisp-2.30\listapozpi.fas
0 errors, 0 warnings
#P"C:\\Documents and Settings\\Student\\Desktop\\clisp-2.30\\listapozpi.fas" ;
NIL ;
NIL
[98]> (load "listapozpi")
;; Loading file C:\Documents and Settings\Student\Desktop\clisp-2.30\listapozpi.fas ...
;; Loaded file C:\Documents and Settings\Student\Desktop\clisp-2.30\listapozpi.fas
T
[99]> (pozpareimpare '(a b c d e))
<<(B D) (A C E)>>
```

# Determinarea tuturor numerelor pana la un numar n dat, care sunt divizibile cu un numar k

```
dv - Notepad
File Edit Format View Help
(defun div (k n)
  (cond ((= n 0) '())
        ((= (mod n k) 0) (cons n (div k (- n 1))))
        (t (div k (- n 1)))
  )
)
```

```
[11] <compile-file "dv.lisp">
Compiling file D:\Predare\Clisp\clisp-2.30\dv.lisp ...
Wrote file D:\Predare\Clisp\clisp-2.30\dv.fas
0 errors, 0 warnings
#P"D:\Predare\Clisp\clisp-2.30\dv.fas" ;
NIL ;
NIL
[21] <load "dv">
;; Loading file D:\Predare\Clisp\clisp-2.30\dv.fas ...
;; Loaded file D:\Predare\Clisp\clisp-2.30\dv.fas
T
[31] <div 3 19>
<18 15 12 9 6 3>
```

# Maximul unei liste - Metoda 1

```
max1 - Notepad
File Edit Format View Help
(defun max1 (l)
  (maxim 1 (first l))
)

(defun maxim (l m)
  (cond ((null l) m)
        ((> (first l) m) (maxim (rest l) (first l)))
        (t (maxim (rest l) m))
  )
)
```

```
[15]> <compile-file "max1.lisp">
Compiling file D:\Predare\Cliisp\clisp-2.30\max1.lisp ...
Wrote file D:\Predare\Cliisp\clisp-2.30\max1.fas
0 errors, 0 warnings
#P"D:\Predare\Cliisp\clisp-2.30\max1.fas" ;
NIL ;
NIL
[16]> <load "max1">
;; Loading file D:\Predare\Cliisp\clisp-2.30\max1.fas ...
;; Loaded file D:\Predare\Cliisp\clisp-2.30\max1.fas
T
[17]> <max1 '(1 4 3 2)>
4
```

# Maximul unei liste - Metoda 2

```
max2 - Notepad
File Edit Format View Help
(defun max2 (l)
  (cond ((null (rest l)) (first l))
        ((> (first l) (second l)) (max2 (cons (first l) (rest (rest l)))))
        (t (max2 (rest l)))
  )
)
```

```
[27]> (compile-file "max2.lisp")

Compiling file D:\Predare\Clisp\clisp-2.30\max2.lisp ...
Wrote file D:\Predare\Clisp\clisp-2.30\max2.fas
0 errors, 0 warnings
#P"D:\Predare\Clisp\clisp-2.30\max2.fas" ;
NIL ;
NIL
[28]> (load "max2")
;; Loading file D:\Predare\Clisp\clisp-2.30\max2.fas ...
WARNING:
DEFUN/DEFMACRO: redefining MAX2; it was traced!
;; Loaded file D:\Predare\Clisp\clisp-2.30\max2.fas
T
[29]> (max2 '(1 4 3 2))
4
```

# Maximul unei liste - Metoda 3

```
max3 - Notepad
File Edit Format View Help
(defun max3 (l)
  (cond ((null (rest l)) (first l))
        ((> (first l) (max3 (rest l))) (first l))
        (t (max3 (rest l))))
  )
)
```

```
[33]> <compile-file "max3.lisp">
Compiling file D:\Predare\Clisp\clisp-2.30\max3.lisp ...
Wrote file D:\Predare\Clisp\clisp-2.30\max3.fas
0 errors, 0 warnings
#P"D:\\Predare\\Clisp\\clisp-2.30\\max3.fas" ;
NIL ;
NIL
[34]> <load "max3">
;; Loading file D:\Predare\Clisp\clisp-2.30\max3.fas ...
;; Loaded file D:\Predare\Clisp\clisp-2.30\max3.fas
T
[35]> <max3 '(1 4 3 2)>
4
```



# Quicksort - sortarea unei liste

quicksort - Notepad

File Edit Format View Help

```
(defun sortez (l)
  (if (null l) '()
      (append (sortez (selectMici (first l) (rest l))) (list (first l)) (sortez (selectMari (first l) (rest l)))))
)

(defun selectMari (e1 l)
  (cond ((null l) '())
        ((< e1 (first l)) (cons (first l) (selectMari e1 (rest l))))
        (t (selectMari e1 (rest l))))
)

(defun selectMici (e1 l)
  (cond ((null l) '())
        ((> e1 (first l)) (cons (first l) (selectMici e1 (rest l))))
        (t (selectMici e1 (rest l))))
)
)
```

```
[56]> <compile-file "quicksort.lisp">
Compiling file D:\Predare\Clisp\clisp-2.30\quicksort.lisp ...
Wrote file D:\Predare\Clisp\clisp-2.30\quicksort.fas
0 errors, 0 warnings
#P"D:\\Predare\\Clisp\\clisp-2.30\\quicksort.fas" ;
NIL ;
NIL
[57]> <load "quicksort">
;; Loading file D:\Predare\Clisp\clisp-2.30\quicksort.fas ...
;; Loaded file D:\Predare\Clisp\clisp-2.30\quicksort.fas
T
[58]> <sortez '(4 3 5 2)>
<2 3 4 5>
```

Pe saptamana viitoare...

